

Senior Product Designer • 5+ Years of Experience • B.S. in Informatics & Human-Computer Interaction • d.MBA Alum 2024

Senior AI Product Design Leader with 5+ years of end-to-end experience specializing in Generative and Agentic AI product development (0-to-1). Proven ability to define high-level product strategy and lead complex AI-centered UX initiatives, including AI design systems, human in the loop interfaces, and building trust/transparency (XAI) in regulated, high-stakes environments.

SKILLS

AI/ML Design Specialization: Gen AI Design, Agentic AI, Conversation Design, Explainable AI (XAI), Human-in-the-Loop (HITL) Interfaces, Chat Design, AI Feedback Loops, Error Handling, Design systems,

Product & UX Strategy: High-Level Product Strategy, Vision Definition, User Research, Usability Testing, A/B Testing, User Journey Mapping, Agile Methodologies, Cross-functional Collaboration.

Design Systems & Tools: Comprehensive Design Systems (Carbon for AI Design), Figma, Claude Design, Claude Code, Prototyping, Visual Design, Adobe Creative Suite.

EXPERIENCE**Trase Lead Product Designer May. 2025 - Current**

- Initiated as the inaugural product designer for the team, assuming responsibility for leading the design of AI Agents across all three verticals: Healthcare, Oil & Gas, and National Security.
- Streamlined the design-to-implementation workflow via AI-integrated tooling, accelerating product development cycles by 70%.
- Led end-to-end design of 10+ vertical-specific AI Agents (Healthcare, Oil & Gas, National Security), directly securing multi-million dollar contracts.
- Designed complex technical workflows of integration of AI agents into regulated processes in the Navy from employee performance management, acquisitions, and more.
- Defined product strategy of expanding into the state and local government industry with the AI agents in the company portfolio
- Built a proprietary Agentic AI Design library and best practices for Human-in-the-Loop (HITL) UX, integrating Explainable AI (XAI) and compliance to drive user trust and platform adoption.
- Developed a comprehensive design system comprising over 60 components from inception and spearheaded the design of the end-to-end Trase AI Agent platform, enabling customers to monitor and customize their agents.

IBM Product Designer to Senior Product Designer Jun. 2021 - May 2025

- IBM Software Design Champion Award Winner
- Led Carbon for AI Design System: architected and scaled Generative AI and Agentic AI components across the entire IBM portfolio, prioritizing Conversation AI, XAI/explainability of AI models, and robust feedback loops.
- Created core experience of IBM's newest Gen AI conversational AI business intelligence assistant by defining high level product strategy, vision and business goals and then simplified these complex problems and needs into simple, intuitive designs.
- Delivered end-to-end UX for a Gen AI conversational business intelligence assistant, focusing on high-fidelity flows for onboarding, alerts, and conversational interactions, while upholding AI transparency and explainability.
- Lead scoping and implementation of designs for different phases by rapid, iterative prototyping based on feedback from development, product management, and research.
- Core member of the Carbon for AI design team where I created AI design components such as explainability, feedback loops to be scaled across all IBM products— This team won an iF design award for the AI design work.
- Lead design of new AI features for IBM DMC (database management console) including intelligent alerts, error handling, database monitoring, etc.
- Led design of Watson Orders (AI voice agent for drive thrus) storefront, an online website for restaurant owners to purchase and install and monitor the AI voice agent in their restaurants which was scaled at 1000+ stores across the country.
- Lead design of core features AI in IBM's latest release of the database console including AI alerts, warnings, and personalized database monitoring, and guided error resolutions.

Epixego Senior Product Designer (part-time) May. 2024 - Oct. 2024

- Led a team of interns through end to end design process with research, wireframing and prototyping, usability validation, and cross-functional collaboration resulting in the design of an innovative online mentorship course to be utilized by hundreds of students across 40 universities.
- Demonstrated effective utilization of design system and libraries and design components, industry best practices, and emerging design trends.. Created and maintained a design components and design system library of 50+ design components to ensure consistency and scalability.

Telosity, Vinaj Ventures

Design Consultant

(part-time) Jan. 2022 - Apr. 2024

- Consulted with 10+ portfolio companies on design strategies, emphasizing a customer-centered approach and the need to prioritize ethical AI use and diverse user needs in mental health technology.

Grit Digital Health

Product Designer

(contract) March. 2021 - Aug. 2021

- Conducted 30+ user interviews and synthesized findings by creating mental models and personas of the core users to redesign mental health platforms for college students. Used these findings along with market research to inform design
- Led 3 design workshops using Mural with a team of 10+ employees to ideate from research. From this analysis, I created user storyboards and wireframes and once I reached alignment from the team, I prototyped the new features with 20+ screens to be implemented on the platform.

PROJECTS

Accessibility for Power BI at Microsoft

- Designed and prototyped an Accessibility Checker for Power BI, conducting 3 rounds of 15+ user interviews and competitive analysis to inform the tool's complex system integration and embed accessibility into the reporting workflow.

Partnerships and Podcast Lead at Mannmukti (Mental health org for south asians)

- Lead the creation of a 30 episode podcast series on various topics relating to mental health problems in the South Asian community from therapy to body image to trauma by interviewing mental health professionals.

EDUCATION

University of Washington, Seattle

Sep. 2018 - Dec. 2021

B.S. in Informatics, Human Computer Interaction

Awards: Purple and Gold Scholar, Dean's List Recipient

Coursework: Design Methods, Product and Information Systems, Value-Sensitive Design, Interactive Information Visualization, Visual Information Design

Activities: VP of Marketing at Phi Chi Theta Business Fraternity, President at Child Rights and You, User Researcher at UW Biomedical and Health Informatics (Unbiased Project)